Year 11 – OCR National Creative iMedia Programme of Study

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Units	Option 1 (R085, P091)	Option 1 (R085, P091)	Option 1 (R085, P091)	Option 2 (R092, R090)	Option 2 (R092, R090)	
Key Content	• **R085:** Research on purpose and uses of websites, components, devices and connection methods. **R091:** • Research on types of games and genres, hardware platforms and capabilities, games evolution and characteristics, game objectives.	**Independent work writing up research tasks. Review of coursework requirements.** **R085:** • Introduction to software. • Various webpage and site construction tasks to given specifications. • Creating PPDocs and website and pages for coursework tasks. **R091:** • Review of PPDocs, practise creating these to given requirements and specification. • Creating PPDocs and portfolio for coursework tasks.	**R085:** • Completion of design, documentation and website. • Completion of website review. • **R091:** • Completion of design documents and portfolio for final game proposal. • Completion of proposal review. **Option 2 introduced, including research tasks.**	**R092:** • Games Development research on software to create 2D/3D games, hardware and peripherials used to create, play and test digital games. **R090:** • Photography research on capabilities and limitations of different cameras for specific purposes, and other devices used for taking digital photographs, features and settings available on cameras, and suitability of cameras for specific purposes. Research on the rules of photography and composition.	**R092:** • Creation of planning documentation for intended game. • Skills development for games creation. • Creating, testing and reviewing the effectiveness and suitability of the final artefact. **R090:** • Creation of planning documentation for the intended portfolio. • Equipment lists and detailed work plans for photo shoot. • Taking and processing of photographs. • Review of final portfolio.	
Assessment and coursework	Opt1 LO1 (research) test	Opt1 LO1 submission	Option1 submitted	Opt2 LO1 (research) test Opt2 LO1 submitted	Option2 submitted	

The units:	
R081	Pre-production documents: a 75min exam sat at the end of Year 10.
R082	Using digital images. A mandatory coursework unit completed throughout Year 10, and submitted at the end of Year 10.
R085	The website unit, planning and creating a website to a given specification. Taken as an optional unit in the first half of Year 11.
R091	Games Concept Design. Generating and inventing new or significantly improved ideas for digital games. Taken as an optional unit in the first half of Year 11.
R092	Games Development. Creating a game for a given specification using GDevelop software. Taken as an optional unit in the second half of Year 11.
R090	Photography. Planning, shooting and creating a portfolio of photographs for a given brief. Taken as an optional unit in the second half of Year 11.